MOC-Floyd Valley Board of Education Meeting Agenda



Fostering learning, excellence, and civic responsibility July 11, 2022 709 8th Street South East, Orange City, IA

Regular Meeting – 6:30 a.m.

- 1) Call to Order
- Approve or Amend the Agenda

 Additional Agenda Items
- 3) Public Hearing on the Resolution to Continue Participation in the Instructional Support Program
- 4) Recognition of citizen comments and requests to speak to items
 - a) Correspondence
 - b) Student/Staff Recognition
 - c) Requests to Speak to Items

5) Consent Agenda

- a) Approve June Minutes
- b) Approve Monthly Bills
- c) Approve Secretary's Financial Report
- d) Personnel
- e) Open Enrollment
- 6) Reports
 - i) Building Project Progress Report
- 7) Old Business
 - a) Second Reading & Revisions to Board Policies 800 Business Procedures
 - i) 805.5 Capital Assets
 - ii) 806.1 Insurance Program
 - iii) 806.2 District Insurance Limits
 - iv) 900 Statement of Guiding Principles
 - v) 901.1 School Facilities Surveys
 - vi) 901.2 Site Specifications
 - b) Return-to-Learn Review/Update
- 8) Informational Items
 - a) Overview of the 4 Disciplines of Education for Educators
- 9) New Business
 - a) First Reading & Revisions to Board Policies 900 Buildings and Sites

- i) 901.3 Site Acquisition
- ii) 901.4 Selection of an Architect
- iii) 901.5 Educational Specifics for Building
- iv) 901.6 Preliminary Building Specifications
- v) 901.7 Final Building Specifications
- vi) 901.8 Financing Sites and Construction
- b) Resolution to Continue Participation in the Instructional Support Program
- c) Approve Milk/Dairy Bid
- d) Approve Bread Bid
- e) Approve Transfer of Funds from the Food Service Fund to the General Fund for Indirect Costs
- f) Approve 2022-2023 Food Service Procurement Plan
- g) Review Legislative Priorities for 2022-2023
- h) Approve Preschool Facility Contract
- i) Approve 28E Agreements with Northwest Iowa Community College
- 10) Adjourn
- Next Regular Meeting: Monday, August 8, 2022, at 5:00 p.m. in the MOC-Floyd Valley District Board Room